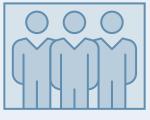
How to Build a Simulation

PHASE 1 PLAN



Team



Objectives



Audience



Admin Plan

PHASE 2 DESIGN



Story



Challenge (Objective)



Happily Ever After

PHASE 3 DEVELOPMENT



The Business Case

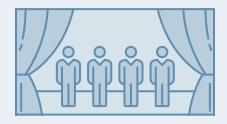


Supporting Sim Documents



Supporting Facilitator Doc

PHASE 4 PILOT AND ROLL-OUT



Rehearsal



Rollout



Debrief